

Midvale School for the Fannish

Progress Report Card #2



Home of the Fighting Concom

Student: CopperCon

Grade: 16

Semester: September 6-8, 1996

Teacher: Chair: Lee Whiteside

MESSAGE FROM THE CHAIR

CopperCon 16 is almost upon us! We've got a great guest lineup for this year's convention plus several charitable events that we hope you will get involved with. We've been working hard to put together another great con.

We may have copies of Lois McMaster Bujold's new novel, "Memory", available at the convention before it hits the bookstores.

Quite a number of people have made room reservations, and space is getting tight, so if you haven't done so, give the hotel a call and reserve your room before August 23. A sold-out hotel is more fun! You've also got the chance to save money on your membership if you pre-reg by August 24th, which will not only earn our undying gratitude, but also allow us to have your badge ready for you at registration. After all, who wants to spend Friday afternoon standing in line?

We're looking forward to seeing you at CopperCon 16.

--LeeWhitside, Chair

THE GUESTS OF HONOR

Author: Lois McMaster Bujold has won two Locus awards, two Nebula awards, four Hugo awards, and is best known for her *Miles Vorkosigan* adventures.

Artist: Alan Gutierrez is a well-known artist who has illustrated for the likes of Isaac Asimov, Greg

Bear, and Lois McMaster Bujold.

Filk: Karen Willson and Chris Weber are brought to us courtesy of the Phoenix Filk Circle.

Gaming: Sam Chupp is a freelance game designer, writer, and LARP creator.

Special Guest Alexander Siddig is best known for his role on *Star Trek: Deep Space Nine* as Dr. Julian Bashir. He is sponsored by the United Federation of Phoenix.

ART SHOW

This year, in addition to the Art Show itself, we will once again be featuring a print shop-- an area for artists to sell multiple prints of some of their more popular work, with the convention taking 15% of the sales.

We ask that artists planning to hang limit it to originals and limited run (250 or less) prints.

Art show panels (a panel is 4' x 4' flat brown pegboard) may be reserved for a fee of \$5.00 per panel, and the convention will take a 12% commission on all sales. 3D artwork may be displayed on 6'x2.5' tables, with a fee of \$5.00 for half a table.

If you have any questions, or if you are interested in reserving display space, please contact Ray Gish, 4424 S. Stanley Place, Tempe, AZ, 85282 or call (602) 839-2543 after 7:00 p.m. MST.

--Ray Gish

CHARITY EVENTS

Auction & Raffle - We'll be having a charity auction and raffle to benefit Habitat for Humanity and the Phoenix Union High School District's Reading Is Fundamental Program. The auction will be on Saturday, and the raffle on Sunday. If you have something you would like to donate, please contact Shahn Cornell at (602) 242-2578 or cygnus@indirect.com.

VNSA Book Drive - We'll have drop boxes for you to donate books of any kind for the Volunteer Nonprofit Service Association Charity Book Sale. PLEASE bring your unwanted used books, tapes, videos, etc. to con!

Our charities this year are:

Habitat for Humanity, an international non-profit organization that provides home ownership opportunities for working families of modest means, and

Phoenix Union High School District Reading is Fundamental Program, which puts books into the hands of students who normally aren't able to afford them.

CONTACTING THE CONVENTION

There are several ways of contacting the convention. We can send you all kinds of information via the Internet. Help us speed up responding to your needs, and save us money, too. For more information, check out our web site at <http://www.casfs.org/cucon16/> or

send e-mail to mwillmoth@bix.com.

If you have yet to discover the joys of the information superhighway, we're still available through traditional methods. The address is CopperCon 16, P.O. Box 82303, Phoenix, AZ, 85071-2303, or call (602) 962-9415.

—Mike Willmoth

CONSUITE

The ConSuite is the place where convention attendees can unwind, chat with their friends, and generally enjoy themselves in a relaxed, informal atmosphere. Like all good hosts and hostesses, we want our guests to feel special and a little bit pampered.

We plan to open at noon on Friday, then thirty minutes before the start of programming on Saturday and Sunday.

So drop by ConSuite, relax, refresh, and enjoy. Hope to see you there!

—Jeanne Hilary-Burroughs

PRE-CON VOLUNTEERS NEEDED

Are you interested in volunteering, but don't want to miss out having fun at con? Have a little spare time?



Do you like to bake? If so, then we want you! ConSuite needs people willing to commit a few hours in the next few weeks to helping prepare for con by baking cookies, brownies, breads, etc. Just think— all of the enjoyment of baking without any of the temptation! The comfort of your own kitchen! Please contact Jeanne Hilary-Burroughs at 973-2054 or steverb@primenet.com.

DEALERS' ROOM

All of the tables in the dealer's room have been sold. We will have a wide selection of books, music, buttons, jewelry, and collectables-- even custom vampire fangs!

We are maintaining a waiting list in case of cancellations. It is possible that one or two tables outside the Dealer's Room proper (but still within the secured area) will become available. If you are on the waiting list and these tables open up, you will be contacted. Please contact Patrick Connors at (602) 279-9820 or via the CopperCon post office box to be added to the waiting list and the dealer's room mailing list for 1997.

—Patrick Connors

THE GAMES OF THE XVI COPPERCON



Okay, so we don't have big-name sponsors, like certain other Games we could mention. And there wasn't a

big stadium built especially for our events. No, we haven't been planning this for over a decade, and no, the world won't be watching. But look on the bright side-- there will be much less traffic, fewer commercials, and a whole lot less humidity. And it'll be much easier (and cheaper) to get a hotel room near the event site.

No, you probably won't be competing with people from all over the world. But hey-- you don't have to train for years, and you don't have to devote your life to getting here. For some games, you don't even have to know how to play. And the competition here is much friendlier, for the most part.

We have a much more interesting range of events than you'll find at those other Games, too-- you won't find Greco-Roman wrestling or doubles badminton here. Instead, you can travel through time and the multiverse, battle evil lords and vicious dragons, and show off your skill with sword, gun, and dice. For the more energetically inclined, there will be live-action games for the sunlight-impaired and the moonlight-driven, including one Saturday night with werewolf Sam Chupp.

If you have any questions or are interested in being a referee (GM), contact me through e-mail at wam1kni@aztec.asu.edu. I'm also in the phone book.

—Wayne Myers

HOLIDAY INN SUNSPREE RESORT

We have a beautiful facility for the convention this year, at the Holiday Inn SunSpree Resort in Scottsdale. All rooms have empty in-room refrigerators, and most rooms have been redecorated. The rooms are \$60 for a single/double, \$70 for a triple/quad, and \$120 for a suite (all plus a 10.725% tax, unfortunately).

To make reservations, you can call 1-800-852-5205, or (602) 991-2400 for more information. To get the Con rate, you've got to mention "CopperCon." Please make your reservations early-- it helps the Con, and gives us a much better chance of having the hotel to ourselves for the weekend. If you show up on Friday and try to get a room, there probably won't be any available. So make 'em early, please! Thanks. <smile>

—Diane Elliott

MASQUERADE

Attention First Time Masquerade Participants, and those of you who have not been in a masquerade in a long, long time-- Southwest Costumers' Guild is sponsoring a special prize (a full-circle summerweight black cape) just for you! If you are competing in the Adult category, have not entered a science fiction masquerade before, (or have not entered in over 10 years and did not win any major prizes at that time) you are eligible for the special prize! Even if we only have one person who qualifies, it

will be given out!

There will be two age classes. Children between 0-12 years old are in the junior class. Everyone over 18 is in the adult class. People between 13-18 may choose which class they wish to participate in.

Tentative schedule: there will be a sign-up sheet at registration and/or information. Walk-through will be 11am-noon in the Navajo B Room. Workmanship pre-judging is at 7pm in the Kachina room. If you are not being judged for workmanship, please report to the Kachina Room at 7:30pm. Start time is 8:00.

If you have any questions, please contact me C/O Southwest Costumers' Guild at: P.O. Box 39504, Phoenix, AZ 85069

—Frances Burns

HALL COSTUME CONTEST

There will be several people handing out hall costume award ribbons. If you receive a hall costume award and are in costume at the masquerade, you will have special VIP seating. The VIP seating will be for the GoHs, Con Chairman, and the Hall Costume Award Winners.

PROGRAMMING

Listen, my children, and you shall hear... almost anything. Our panel participants are ready to cover topics ranging from space exploration to writing for a living to costuming to vampires. Programming will run from

Friday to Sunday afternoons. There will be discussion panels on many different topics, workshops, demos, autograph sessions, and more!

A list of some of the guests you will see at CopperCon 16 include:

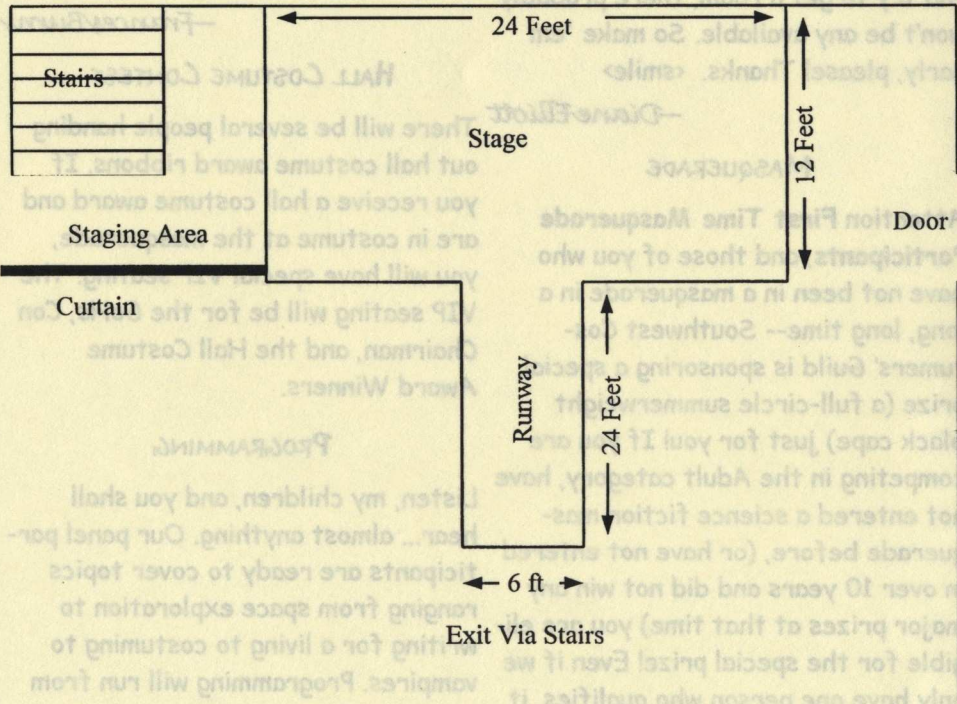
John Autore, Joe Bethancourt, Vanna Bonta, Frances Burns, Rick Cook, Sonni Cooper, Emily Devenport, Larry DiTillio, Maryeileen Flanagan, Matthew Frederick, Scott Glenner, Jaq Greenspon, Francis Hamit, Simon Hawke, Jeanne Hilary-Burroughs, Ernest Hogan, Louise Kleba, Peter L. Manly, Kim L. Martin, Matthew J. Palamary, Cary Riall, Darlene Rutherford, Timmie Ann Schramm, Ken St. Andre, Michael Stackpole, G. Harry

Stine, John Theisen, John Vornholt, Randall Whitlock, and Gail Wolfenden-Steib.

We will be celebrating *Star Trek's* thirtieth anniversary with Alexander Siddig from *Star Trek: Deep Space Nine*. He will be doing a question-and-answer session, followed by an autograph session, on Saturday and Sunday.

Have you ever wondered how the programming at a convention works? Well, here's a way to find out. Call me at 973-2054, or send e-mail to steverb@primenet.com and volunteer to help in programming.

Stephen R. Burroughs



Masquerade Stage Diagram

SPECIAL PROGRAMMING

ANNOUNCEMENT!

Programming Participant William Stoddard will be hosting a workshop entitled "How to Rhyme and Scan: Writing Traditional English Verse," which will explore writing poetry in patterns. (Like: "Mary had a little lamb, it's fleece was white as snow/ And everywhere that Mary went, the lamb was sure to go.") Those interested in participating are invited to bring numerous copies of one or two of their own poems.

REGISTRATION

For those that didn't read my last entry for PR #1, the theme was simple-- "PRE-REG NOW!" For this PR the theme is even simpler-- "Ditto." I had the opportunity to assist with registration at HexaCon, and I learned something extremely interesting-- I can't type worth beans. This came as quite a shock to me since I make my living typing. But the fact is, I am a lousy typist. I make too many mistakes, I type too slowly, and I am easily distracted. Well, since it's too late to replace me, your only hope now is to pre-reg! You may also consider this a disclaimer if you are late to a panel because I took too long registering you. (ie. I WARNED YOU!). So, if I hear the slightest grumble about having to wait too long in line at registration, I will pull out this PR and have you recite: "Yes, I deserve to stand in

line because Jim warned me to Pre-Reg. I will never complain again. I had fair warning. And I am happy. Hail the great Computer God."

—Jim Strait

SECURITY

We wish to ensure that all attendees have a wonderful and safe experience at CopperCon 16. As head of Operations and spokesperson for Security, I have both good news and bad news to impart.

First, the good news-- no traditional fannish activities or customs will be banned outright.

However, Convention Badges remain the property of the convention until it ends and will be confiscated for cause.

There is a separate wing of the hotel set aside as a party area. Parties held in this area that remain within the bounds of legality and good taste will not be molested.

Convention attendees who do not tolerate noise gladly will be expected to either book rooms in one of the quiet wings of the hotel or stagger about bleary-eyed the next day, like the rest of us.

Costumes that are street-legal, and properly sheathed weapons (no real or real-looking firearms, please) are welcome.

A note to parents-- the children you buy memberships for are still your responsibility, even if you permit

them to wander about unattended. Children roaming under their own recognizance will be expected to adhere to the same standards of polite behavior an adult must.

—Eileen Phillips

VIDEO ROOM

Welcome to another multi-track video experience! Here's a sneak peek at some of the things you'll find in the video rooms this year:

Godzilla vs. Mechagodzilla (1993)

Godzilla vs. Space Godzilla (1995)

The Wizard of Speed and Time

Cho Jin Sentai Jetman

Red Dwarf/ Red Dwarf bloopers

Babylon 5 (more than you think....)

Crockadoo (Australian cartoon)

A showing of "The Daemons," Jon Pertwee's favorite *Doctor Who* ep.

Join us for all this and much, much, more-- including a few surprises I can't talk about.

—John Wheeler

VOLUNTEERS

A good convention cannot be run without the help of volunteers. Please drop by the volunteers/information desk and offer a few minutes of your time to pitch in. There will be special prizes available only to volunteers and you can earn meals and lots of goodies. Stop by and see how much fun helping can be.

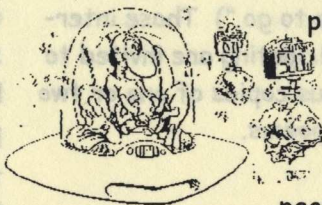
—Woody & Alice Harper

GETTING TO THE CON

The Holiday Inn SunSpree is located in the wilderness of northern Scottsdale.

Here are some workable directions. Note that rush hour starts around 3 PM and you may be in the thick of it as you pass through Scottsdale.

From the West: Take Interstate 10 to the Phoenix area. Depending on whether or not you have two or more people in the vehicle...



If there are two or more people: Once the car-pool lane starts, use it. After the tunnel, take the car-pool ramp to the left onto AZ 202. Stay in the car-pool lane until after the exit for AZ 143, then work your way right. Follow directions in "Now you're on 202".

Only one person in the car: Don't worry, it's not too bad. Stay to the right once you pass 35th Avenue. Stay on I-10 through the Stack (the big junction with I-17). Shortly after you pass the Stack, you will enter a tunnel. Get in the right lane and take the third exit (AZ 202 East). Stay on 202 and refer to the next section, "Now you're on 202"

Now, you're on AZ 202 eastbound: Watch for the Scottsdale Road exit on your right (about 6 miles). Turn left under the freeway. Continue

north on Scottsdale about 3 miles, until you see the overhead blue signs for Civic Center Boulevard just past Thomas Road (there is a Blockbuster Video on your right just before Thomas). Stay in the right lane, and follow the directions from "Then"

From Tucson, Casa Grande and points east via I-10: Once you are in the Phoenix area, take US 60 East to Rural Road. At the top of the ramp turn left, crossing over the freeway. Continue north on Rural Road (which turns into Scottsdale Road north of the river crossing) about 6 miles, until you see the overhead blue signs for Civic Center Boulevard just past Thomas Road (there is a Blockbuster Video on your right just before Thomas). Stay in the right lane, and follow the directions from "Then".

From the East via US 60: Once you are in Tempe, exit at Rural Road. Turn right at the top of the ramp. Continue north on Rural Road (which turns into Scottsdale Road north of the river crossing) about 6 miles, until you see the overhead blue signs for Civic Center Boulevard just past Thomas Road (there is a Blockbuster Video on your right just before Thomas). Stay in the right lane, and follow the directions from "Then".

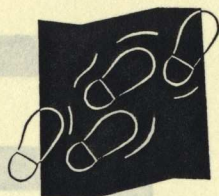
From the North via I-17: Exit at Thunderbird. Turn left on Thunderbird and follow it as it turns into Cactus all the way over to Scottsdale Road. (Look for a wooden fence on

your right in the sidewalk area after 64th Street. The next traffic light is Scottsdale Road. Turn right (south) on Scottsdale. Continue south 11 traffic lights to Indian Bend Road. (Get in the left lane after Cheney so you don't miss it. Indian Bend is the traffic light after the Plaza Resort) , Turn left on Indian Bend. Now follow the directions starting at "Now you're on Indian Bend, heading East"

Then: You will be traveling north on Scottsdale Road at this time. At the blue signs, take Civic Center, which loops around Old Town and has fewer lights. You will pass under an underpass that says :Scottsdale Civic Center. After the underpass, Indian Bend is the 12th light. You're getting close when you see a Bank of America on your right. The intersection also has a "University of Phoenix" sign pointing to the right. Turn right on Indian Bend.

Now you're on Indian Bend, heading East: Take the 2nd right after you pass the park (Paradise View - it has a well-marked sign and a right turn lane), then immediately left into the paved driveway paralleling Indian bend. The hotel is around the back of the apartments. Come on in and enjoy CopperCon!

Featured Artists:
Sherlock and Don
Birmingham



Tucson 23

Toastmaster: Ed Bryant

Guest of Honor: Dennis L. McKiernan

Nov 15-17, 1996

Guest of Honor: Dennis L. McKiernan

\$25 pre-reg by Oct 22 or \$30 at the door.

Hotel: Executive Inn, 333 W. Drachman, Tucson (520) 791-7551

Reserve by Oct 22 (this is U of A homecoming weekend)

Dealers, Art Show, Video, Panels, ConSuite, Vampire LARP (must pre-register), Gaming, Etc.
3 Masquerades (one kids only, one regular, one late-night adults only with prizes for the sexiest costumes male and female)

More Info: Cristi at 881-3709 or Rebecca at 293-1455 or P.O. Box 26822, Tucson, AZ 85726 or
<http://www.azstarnet.com/~basfa>

ADVERTISING RATES

Program Book Deadline: August 12

Business Card: \$15

1/4 Page (3"x4.5"): \$20

1/2 Page (4.5"x6.5"): \$30

Full Page (6.5"x9"): \$50

MEMBERSHIP RATES

\$30 until 8/24/96

\$35 at the door

\$15 children 9-13

Children 8 & under FREE with adult membership

Memberships available through

Dillard's for at-the door rate

If "full memeber" appears on your mailing label, you are a registered member. If it does not appear, and you think it should; or if you would like to change your badge name, contact Kim L Martin at (602)973-2054 or kiml@primerenet.com.

CopperCon 16 is sponsored by the Central Arizona Speculative Fiction Society, a non-profit 501c(3) corporation.

THE COMMITTEE

Chair.....	Lee Whiteside
Banker.....	Kim L Martin
Asst. Banker.....	David Hungerford
Asst. Chair.....	Diane Elliott
Art Show.....	Ray Gish
Auction.....	Shahn Cornell
ConSuite.....	Jeanne Hilary-Burroughs
Dealers' Room.....	Pat Connors
Electronic Correspondent.....	Mike Willmoth
Filk Liaison.....	Elizabeth Burnham
Gaming.....	Wayne Myers
Green Room.....	Stephanie Bannon
Guest Liaison.....	Nora Rankin
Special Guest Liaison.....	Gayle Stevers
Historian.....	Jim Cryer
Hotel Liaison.....	Sharon Hoyle & Diane Elliott
Japanimation.....	Tom Perry
Kid Lounge.....	Alice Massoglia
Logistics.....	Darkyr Malys
Masquerade.....	Frances Burns
Operations.....	Eileen Phillips
Programming.....	Stephen Burroughs
Publications.....	Angel Trinkle
Publicity.....	Rebecca Davies & Norm Porter
Registration.....	Jim Strait
Security.....	Vickie Lind
Staff Lounge.....	Susan Uttke
Video Room.....	John Wheeler
Volunteers.....	Alice and Woody Harper

MEMBERSHIPS

Real Name : _____

Badge Name : _____ Over 18? _____

Address: _____

E-Mail: _____

I am interested in:

☐ Volunteering ☐ Masquerade ☐ Art Show ☐ Dealers' Room ☐ Donation for Charity Auction ☐ Other: _____

Mail form with check or money order to: CopperCon 16, P.O. Box 82303, Phoenix, AZ 85071-2303.

C.A.S.F.S.
CopperCon 16
P.O. Box 62613
Phoenix, AZ 85082-2613
Report #2

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Real Name: _____
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Permit 839
Phoenix, AZ

Phoenix, AZ 85071-2303
with check or money order to: CopperCon 16, P.O. Box 82303,
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